



DIXIE: 2000

Table of Contents

I. Introduction.....	1	A. In General	8
II. The Second War of Southron Independence....	1	B. The Army of Northern Virginia.....	8
III. The Yankee Army	2	C. The Army of the Tennessee	9
A. General	2	D. The Army of the Mississippi.....	9
B. Army Groups	3	E. The Army of Texas	9
C. Unit Classes	3	F. Confederate Vehicles and Weapons	10
D. Equipment	3	1. Longstreet MBT	10
1. M1 Custer MBT	3	2. Chieftan MBT	10
2. M60 Grant MBT	3	3. Hood MBT.....	10
3. M551/552 Sheridan Light Tank	3	4. Sabre Light Tank.....	10
4. Sherman MICV	4	5. T-80 "Hillary" MBT	10
5. M-2 Meade IFV / M-3 Meade CFV	4	6. Pickett IFV	10
6. Buford LAV	4	7. FV-432	10
7. M113 APC/M114 ACAV/M163 ADV ...	4	8. Bragg APC	10
8. VAB.....	4	9. Pershing.....	11
9. Hummer	4	10. Lightning Attack Helicopter	11
10. AH-64 Apache	4	11. Thunderbolt Attack Helicopter	11
11. AH-1 Cobra.....	4	G. Tables of Organization and Equipment.....	11
E. Equipment in U.S. Formations.....	4	1. Confederate Divisions and Brigades....	11
F. Tables of Organization and Equipment	5	V. Data Charts	14
1. U.S. Corps.....	5	A. Vehicle Data	14
2. U.S. Regiments/Squadrons/Battalions...	6	B. Artillery	15
3. Artillery	7	C. Infantry	15
IV. The Confederate Defense Force.....	8		

I. Introduction

Dixie: 2000 is a supplement for **A Fistful of TOWs: 2000**, which is required for play. **Dixie: 2000** explores a hypothetical conflict between the United States of America and The Confederate States of America in the year 2000.

II. The Second War of Southron Independence

The origins of the war started with the Arab Oil Embargo of the 1980s. In a bid to throw off the last shackles of European colonialism, (and make a huge profit), Arab nations

doubled the price of oil during the harsh winter of 1982. Two decades of intermittent warfare between various Arab nations and the Europeans ensued. This kept the price of oil high.

To ensure its own domestic oil supply, the U.S. negotiated several long-term trade agreements with Texas (a semi-independent member of the Confederacy) and Oklahoma (known as the Federation of Native American Tribes) in 1985. In exchange for cheap oil, Texas and Oklahoma received technology, most favored nation status, and favorable resolution of certain border issues lingering since the War of Southron Independence. Yankee banks underwrote (and guaranteed the loans for) numerous Texas business ventures. Oklahoma received a lot of Yankee commercial assistance as well. As a result, the Texas and Oklahoma economies boomed throughout the 1980s and 1990s. But in 1998, the pro-U.S. government in Oklahoma was overthrown by a strongly pro-Confederacy government (funded by the Confederacy, it was alleged). The timing was particularly bad for the U.S. because the latest oil contracts were due to expire in November of 1999. When they expired, the new Oklahoma government raised the price of oil to market prices, which almost sent the Yankee economy into recession. The Yankees released their national oil stockpiles to keep the economy out of recession.

On March 3, 2000, the U.S. Tenth Armored Corps, supported by 3 airmobile brigades and 400 tactical aircraft, crossed the Oklahoma border. The Federation forces were completely outclassed and resistance collapsed after only four days. The Confederacy was stunned by the attack, which Confederate intelligence sources utterly failed to predict.

But the Federation had expected the Yankee attack. They mined the oil fields and storage facilities and blew most of them up before resistance collapsed. The damage reduced Oklahoma oil production by 80%. The CSA protested bitterly in the League of Nations but nothing happened (since the Europeans were doing the same kind of thing in the Middle East). The crisis seemed to subside by the end of June, as Yankee forces began to withdraw from Oklahoma and a pro-U.S. government took power.

But the Yankees still had an oil supply problem. The damage to the Oklahoma oil industry would take 3 years to repair. And the national oil reserves couldn't sustain the economy for much longer. So, the Yankees demanded that Texas reduce its oil prices. Texas refused (after first checking that the CSA would support its decision). Yankee forces began to demonstrate along the Texas border. Texas mobilized and the CSA brought its standing forces to full readiness. Georgia and Virginia mobilized their state militias.

This put the Yankees in a bind. If they attacked Texas, the CSA would intervene. If they did nothing, the U.S. would exhaust its national oil stockpiles in 3 months. Yankee hawks argued that the U.S. should exploit its mobilization lead on the CSA. The U.S. had 58 mobilized divisions, compared with only 15 mobilized Confederate divisions. And the Yankees had a bigger Air Force and some new Stealth aircraft. The decision was made and President Cuomo declared martial law. At the same time, the leading tank regiments of the United States Army crossed the border. Simultaneously, cruise missile attacks and air strikes began against Confederate air bases, ports, rail lines and power stations. It was 5:05 a.m., June 1, 2000...

III. The Yankee Army

A. General

The US Army is the most highly mechanized army in the world. It's large, well-equipped and capable. It's probably the best-equipped army in the world, especially artillery.

B. Army Groups

The US Army divides the USA-CSA border into three sectors. Eastern Army Group (EASTAG) is responsible for the border from the Atlantic seaboard to the Tennessee River mountains. It disposes 2 armies, the Army of the Potomac and the Army of the Cumberland, with 18 Class A and B division. Central Army Group's (CENTAG) area of responsibility stretches from the Tennessee River to the Oklahoma Border. Its two armies, The Army of the Tennessee and the Army of the Missouri have 19 Class A and B divisions. The Western Army Group (WESTAG) area of responsibility stretches from Oklahoma to Mexico. It has 8 Class B divisions. When the war started, the 1st Armored division and V Armored Corps were transferred from EASTAG to CENTAG to strengthen the attack in the Memphis Gap.

C. Unit Classes

The U.S. Army is the world's most highly mechanized fighting force. It's well-equipped and well-trained. U.S. Army units are divided into 3 classes:

- **Class A formations** are the best equipped and form the standing core of the Army. The Class A formations include 9 Mechanized divisions, 5 Armored divisions, 2 Airmobile divisions, 1 Light Armored division, 2 Mountain divisions, and 3 Cavalry regiments. There are also 5 Marine infantry brigades. The Airmobile divisions and Marine brigades are Veteran. The 1st Armored Division is Veteran. All other Class A formations are Regular. Class A artillery units are Veterans.
- **Class B formations** have one full strength regiment and two cadre regiments. They're deployable in about 30-60 days after mobilization. When the war began, most Class B divisions were fully mobilized. Class B formations number 8 Mechanized Divisions, 10 Armored Divisions, 6 Motorized Divisions, 2 Mountain divisions, 6 Cavalry regiments. Class B divisions are Green, while artillery and cavalry units are Regulars.
- **Class C formations** are cadre units and militia units, equipped with obsolete equipment. They could only be deployed in about 6 months, if at all. No Class C units were deployed at the beginning of the war. Class C units include 5 Mechanized divisions, 3 Armored divisions, 3 Light Armored divisions, 13 Motorized divisions and 5 Light Cavalry regiments. All class C units are Green.

D. Equipment

1. M1 Custer MBT

This is the Yankee current main battle tank. It's one of the best tanks in the world and mounts a rifled 105mm gun. The M1A1 mounts a rifled 120mm main gun. Prototypes had a gas-guzzling gas turbine engine, but production models have a more conventional diesel engine. A good tank.

Model Notes: Use a standard M1 miniature.

2. M60 Grant MBT

The previous generation Yankee MBT. Slow and poorly protected, its saving grace is a good 105mm rifled gun. The M60A2 has a 152mm gun/missile system and is being phased out of service.

Model Notes: Use normal M60 miniatures.

3. M551/552 Sheridan Light Tank

A light tank armed with the same 152mm gun/missile system that's on the M60A2. The M552 was a cheap export version without the missile system.

4. Sherman MICV

This is a tracked IFV that replaced the M113 in the 1980s. It's built on an M113 chassis and has a 20mm cannon in a turret. There's an antitank model, firing a TOW missile from a "cherry picker" mount.

Model Notes: Use a Dutch AIFV and AIFV with TOW.

5. M-2 Meade IFV / M-3 Meade CFV

The latest Yankee IFV. It's fast and very well protected. It has a 25mm cannon and a Lancer medium ATGM (a licensed copy of the Milan). The Cavalry Fighting Vehicle version has more missile capacity.

Model Notes: Use Bradleys. Put a Warrior Turret on them if you want.

6. Buford LAV

A cheap, wheeled APC. Armed with a 25mm cannon. There's also a mortar carrier, and a TOW missile launcher variant. There's even a 105mm gun-armed version that's starting to replace the Sheridan.

Model Notes: Use LAV's. Use a Scorpion turret on the LAV-25 to create the 105mm version.

7. M113 APC/M114 ACAV/M163 ADV

A "battle taxi", being phased out of service. Equips Class C Mechanized divisions and forms the chassis for SP mortars, CPs etc. The M114 was a cavalry vehicle with three heavy machineguns. The M163 ADV mounts a 20mm cannon.

Model Notes: Use normal M113s and M114s.

8. VAB

A wheeled French APC, license-built in the U.S.

Model Notes: Use normal VABs.

9. Hummer

A replacement for the jeep. Has TOW version and 25mm cannon version. The air defense version is called the Avenger and mounts a 20mm cannon and a Stinger missile.

Model Notes: Use normal Hummers.

10. AH-64 Apache

The best attack helicopter in the world. Armed with 16 laser guided missiles and a 25mm cannon.

Model Notes: Use normal AH-64s.

11. AH-1 Cobra

The previous generation of attack helicopter. Armed with 8 TOW antitank missiles, 20mm cannon and 2 rocket pods.

E. Equipment in U.S. Formations

The best equipment goes to the Class A formations. Within a class, armored formations usually get the best equipment, followed by cavalry, then mechanized formations, then motorized formations.

The following list is a good guide, but there are exceptions:

Formation	MBT	IFV	CFV	Light Tank	Air Def. Vehicle	Attack Helicopter
A Armored Div	M1A1	M2	M3	Buford 105	Avenger	AH-64

A Mech Div	M1	M2	M3	M551	Avenger	AH-1
A Lt. Arm. Div	M1	M2	M3	M551	Avenger	AH-1
A Cavalry Rgt	M1	M2	M3	Buford 105	Avenger	AH-1
B Armored Div	M60A3	Sherman	Sherman	M551	Avenger	--
B Mech Div	M60A1/ A2	Sherman	Sherman	M552	M163	--
B Motorized Div	M60A1	Buford LAV	Buford CFV	M552	M163	--
B Cavalry Rgt	M60A3	Sherman	Sherman	M551	M163	--
C Armored Div	M60A1	M113	ACAV	M552	M163	--
C Mech Div	M60A1	M113	ACAV	M552	M163	--
C Motorized Div	M60A1	VAB	ACAV	M552	M163	--
C Light Arm. Div	M60A1	M113	ACAV	M552	M163	--
Airmobile Div	--	Hummer	Hummer- 25	Buford 105	Avenger	AH-1
Marine Bde	--	Buford LAV	Buford CFV	Buford 105	Avenger	AH-1
Mountain Div	--	--	--	Buford 105	Avenger	AH-1

F. Tables of Organization and Equipment

1. U.S. Corps

U.S. Armored Corps

- 3 x Armored Division, each with
 - 2 x Armored Regiments
 - 1 x Mechanized Regiments
 - 1 x Cavalry Squadron
 - 1 x SP Field Artillery Brigade (Towed in Class C)
 - 1 x Attack Helicopter Battalion (Class A Only)
- 1 x Mechanized Division
 - 1 x Armored Regiments
 - 2 x Mechanized Regiments
 - 1 x Cavalry Squadron
 - 1 x SP Field Artillery Brigade (Towed in Class B & C)
 - 1 x Attack Helicopter Battalion (Class A Only)
- 1 x Cavalry Regiment
- 1-3 x SP Artillery Brigades
- 0-1 x Airmobile Division
 - 3 x Airmobile Regiments
 - 1 x Towed Field Artillery Brigade
 - 1 x Attack Helicopter Battalion

U.S. Mechanized Corps

- 1 x Light Armored Division
 - 2 x Light Armored Regiments
 - 1 x Motorized Regiment
 - 1 x Cavalry Squadron
 - 1 x Tank Battalion
 - 1 x SP Light Artillery Brigade
- 3 x Mechanized Division
- 1 x Cavalry Regiment

- 1-3 x Field Artillery Brigades (some towed)
- *U.S. Infantry Corps*
- 3 x Motorized Division
 - 3 x Motorized Regiments
 - 1-3 x Tank Battalion
 - 1 x Cavalry Squadron
 - 1 x Towed Field Artillery Brigade (Light in Class C Units)
- 1 x Mechanized Division
- 1 x Cavalry Regiment
- 1-2 x Towed Heavy Artillery Brigade

2. U.S. Regiments/Squadrons/Battalions

U.S. Tank Regiment

- 2 x Tank Battalions, each with
 - 3 x Tank Companies (3 MBT each)
 - 1 x Recon Company (3 recon Lt Tank each)
 - 1 x ADV
 - 1 x 120mm SP Mortar
- 1 x Mech Battalion, with
 - 3 x Mech Companies (3 IFV and 3 Infantry each)
 - 1 x AT Company (3 MICV/TOW)
 - 1 x ADV
 - 1 x 120mm SP Mortar

U.S. Light Tank Regiment

- 2 x Light Tank Battalions, each with
 - 3 x Light Tank Companies (3 Lt Tank each)
 - 1 x Tank Company (3 MBT each)
 - 1 x ADV
- 1 x Motorized Battalion, with
 - 3 x Motorized Companies (3 IFV and 3 Infantry each)
 - 1 x AT Company (3 Missile Infantry and 3 Hummers)
 - 1 x 120mm Towed Mortar stand with Hummer
 - 1 x ADV

U.S. Cavalry Squadron

- 3 x Cavalry Troops, each with
 - 2 x Light Tanks
 - 2 x recon CFV
 - 1 x ADV
- 1 x Tank Company, each with
 - 3 x MBT
- 1 x Mortar Company, with
 - 2 x 120mm SP mortars

U.S. Mechanized Infantry Regiment

- 2 x Mech Battalions, with
 - 3 x Mech Companies (3 IFV and 3 Infantry each)
 - 1 x AT Company (3 MICV/TOW)
 - 1 x 120mm SP Mortar
 - 1 x ADV
- 1 x Tank Battalions, with
 - 3 x Tank Companies (3 MBT each)

- 1 x Recon Company (3 recon Lt Tank each)
 - 1 x 120mm SP Mortar
 - 1 x ADV
 - 2 x recon CFV
- U.S. Motorized Infantry Regiment*
- 3 x Motorized Battalions, with
 - 3 x Motorized Companies (3 IFV and 3 Infantry each)
 - 1 x AT Company (3 Missile Infantry and 3 Hummers)
 - 1 x 120mm Towed Mortar stand with Hummer
 - 1 x ADV
 - 1 x Antitank Company, with
 - 3 x Buford AT or VAB AT
 - 2 x recon CFV

U.S. Mountain Infantry Regiment

- 3 x Battalions, with
 - 3 x Infantry Companies (3 Infantry each)
 - 1 x AT Company (3 Missile Infantry and 3 Hummers)
 - 1 x 120mm Towed Mortar stand with Hummer
 - 1 x ADV
- 2 x recon Infantry

U.S. Airmobile Infantry Regiment

- 3 x Battalions, with
 - 3 x Infantry Companies (3 Infantry each, 3 UH-1)
 - 1 x AT Company (3 AH)
 - 1 x 120mm Towed Mortar stand with 1 UH-1

U.S. Marine Infantry Regiment

- 3 x Battalions, with
 - 3 x Infantry Companies (3 Infantry each, 3 Buford LAV)
 - 1 x AT Company (3 Buford w/TOW)
 - 1 x 120mm SP Mortar (Buford SP Mortar)
- 1 x Tank Co, with
 - 3 x MBT or Buford 105

3. Artillery

U.S. SP Heavy Artillery Brigade

- 3 x SP 205mm Battalions
 - 3 x SP 205mm Batteries (each with 1 gun)
- 1 x MLRS Battalion
 - 3 x MLRS Battery (each with 1 MLRS)

U.S. Towed Heavy Artillery Brigade

- 3 x Towed 205mm Battalions
 - 3 x Towed 205mm Batteries (each with 1 gun and 1 M113)
- 1 x MLRS Battalion
 - 3 x MLRS Battery (each with 1 MLRS)

U.S. SP Field Artillery Brigade

- 3 x SP 155mm Battalions
 - 3 x SP 155mm Batteries (each with 1 gun)
 - 1 x MLRS Battalion
 - 3 x MLRS Battery (each with 1 MLRS)
-

- *U.S. Towed Field Artillery Brigade*
 - 3 x Towed 155mm Battalions
 - 3 x Towed 155mm Batteries (each with 1 gun and 1 M113)
- 1 x Towed MLRS Battalion
 - 3 x Towed MLRS Battery (each with 1 MLRS and 1 truck)
- *U.S. SP Light Artillery Brigade*
 - 3 x SP 105mm Battalions
 - 3 x SP 105mm Batteries (each with 1 gun)
- *U.S. Towed Light Artillery Brigade*
 - 3 x Towed 105mm Battalions
 - 3 x Towed 105mm Batteries (each with 1 gun and 1 truck)

IV. The Confederate Defense Force

A. In General

The Confederate Army is actually composed of two armies, the Confederate Defense Force (CDF) – the standing army of the entire Confederacy – and the state militias. The CDF is the best trained and best equipped. The state militias vary widely in equipment and training, with Virginia, Texas and Georgia being the best.

The CDF is an aggressive, well-trained all-volunteer force. Confederate society holds military service in high esteem, so the CDF has its pick of talented young men. It's a tough and aggressive opponent. The CDF comprises 3 armored divisions, 2 mechanized divisions, 4 motorized divisions, 1 airborne division, and 3 cavalry divisions. State militias will add about 12 more divisions worth of troops.

All CDF forces are veterans, except for the airborne division, which is elite. The 1st Armored Division (Lee Division) is elite, as is the 1st Cavalry Division (Jeb Stuart Division). State militias are Regular for large states (Virginia, Georgia and Texas) and Green for the smaller states. The Texas 10th, 11th and 12th brigades are Veteran.

B. The Army of Northern Virginia

The CDF divides the border into four sectors. The Army of Northern Virginia is responsible for the front from the Atlantic seaboard to the Appalachians. It has three corps:

1st Corps: The elite strike formation of the CDF. HQ is Atlanta, Georgia. Composed of:

- 1st Armored (Lee) Division
- 1st Cavalry (Jeb Stuart) Division
- 3rd Armored (Longstreet) Division
- 1st Heavy Artillery Brigade.
- 1st Airborne (Davis) Division is unofficially attached.

3rd Corps: Tasked with holding the line from the Atlantic to the Appalachians.

Composed of:

- 2nd Cavalry (Jackson) Division
- 2nd Mechanized Infantry (Hill) Division
- 4th Infantry (Pershing) Division
- 2nd Heavy Artillery Brigade.

6th Corps: A reserve Corps composed of state militia. It will form the reserve for the Army of Northern Virginia. Composed of:

- Georgia 1st Armored Division
 - Georgia 2nd Mechanized Infantry Division
 - Carolina Motorized Infantry Division
-

- Virginia Dragoons (motorized infantry) Division
- 1st Virginia Cavaliers (armored cavalry) Regiment
- 2nd Virginia Cavaliers (armored cavalry) Regiment

C. The Army of the Tennessee

The Army of the Tennessee is responsible for the front from the Appalachians to the Tennessee River:

2nd Corps: The strike formation of the Army of the Tennessee. HQ is at Birmingham, Alabama. Composed of:

- 2nd Armored Division
- 1st Mechanized (Pickett) Infantry Division
- 11th Armored Cavalry Regiment
- 3rd Heavy Artillery Brigade

5th Corps: Tasked with holding the Tennessee border. Composed of:

- 4th Motorized Infantry Division
- Tennessee (Mountain) Infantry Division
- 13th Armored Cavalry Regiment
- Tennessee Cavalry Regiment

D. The Army of the Mississippi

The Army of the Mississippi is responsible for the front from the Tennessee River to the Texas border. It's composed of:

4th Corps: Tasked with holding the critical Memphis Gap. HQ located at Memphis, Tennessee. Composed of:

- 6th Motorized Infantry Division
- 3rd Motorized Infantry Division
- 4th Heavy Artillery Brigade
- 12th Armored Cavalry Regiment

10th Corps: The reserve for the Army of the Mississippi. Composed of:

- 1st Louisiana Field Force (Motorized Infantry Division)
- Ole Miss Mechanized Regiment
- Arkansas Mountain Division
- Arkansas Governor's Own Tank Regiment
- Alabama Infantry Division

E. The Army of Texas

The Army of Texas is technically a foreign army. But it cooperates heavily with the CDF and even uses CDF equipment and organizations. It's responsible for the entire Texas border. It's composed of:

East Texas Corps: Tasked with holding the border from Louisiana to the Northwestern tip of the Texas Panhandle. Composed of

- 1st Motorized Infantry Brigade
- 4th Motorized Infantry Brigade
- 2nd Airmobile Brigade

West Texas Corps: Tasked with holding the border from the Northwestern tip of the Texas Panhandle to El Paso, particularly the West Texas oil fields. Composed of

- 3rd Motorized Infantry Brigade
- 5th Armored Brigade
- 6th Armored Brigade
- 7th Airmobile Brigade

South Texas Corps: Tasked with holding the Mexican border. Composed of

- 8th Motorized Infantry Brigade
-

- 9th Motorized Infantry Brigade
- Texas Strategic Reserve:
- 10th Armored Brigade (Dallas)
 - 11th Mechanized Infantry Brigade (Lufkin)
 - 12th Armored Brigade (Houston)
 - 1st Artillery Brigade (Houston)

F. Confederate Vehicles and Weapons

1. Longstreet MBT

Developed in conjunction with the British Army, the Longstreet is probably the best tank in the world. The Confederate version has a gas turbine engine, which gives it unprecedented mobility. It's 120mm rifled gun and fire control system make it utterly devastating in combat. The British version, (called Challenger) is slower as it has a diesel engine.

Model Notes: Use a Challenger.

2. Chieftan MBT

The Chieftan is a British tank, licensed copies of which are built at the Tredgar plant in Georgia. The Confederates have up-engined it so that it has respectable speed. It's armed with a 120mm rifled gun.

Model Notes: Use a Chieftan.

3. Hood MBT

The Hood is a dated indigenous design first deployed in 1964. It was replaced in CDF armored units by the Chieftan and Longstreet. It now equips cavalry units and militia units only. It's very fast and has a decent 105mm gun, but its armor protection is inadequate at best.

Model Notes: Use a Leopard or AMX-30.

4. Sabre Light Tank

The Sabre is a sophisticated wheeled light tank. For a wheeled vehicle, it has astonishing cross-country mobility. It is armed with a 105mm gun and equips the CDF cavalry units.

Model Notes: Use an AMX-10RC.

5. T-80 "Hillary" MBT

The Russian-made T-80 is used by the Arkansas Governor's Guard.

Model Notes: Use a T-80.

6. Pickett IFV

The standard CDF infantry fighting vehicle. Well-armed and reasonably well-protected. Has a 25mm cannon and a Milan anti-tank missile. An air defense variant has Blowpipe missiles instead of ATGMs.

Model Notes: Use a Warrior, AMX-10P (my choice) or Marder

7. FV-432

A British-made anti-tank vehicle with a Swingfire ATGM.

Model Notes: Use an FV-432.

8. Bragg APC

The standard CDF wheeled APC. Armed with a 20mm cannon. Has an ATGM variant with Swingfire missiles.

Model Notes: Use a Fuchs (Fox).

9. Pershing

A wheeled APC, popular with state militias because it's cheap.

Model Notes: Use a BTR-80.

10. Lightning Attack Helicopter

Equivalent to the AH-64.

Model Notes: Use a Russian Havoc.

11. Thunderbolt Attack Helicopter

Equivalent to the AH-1. Used primarily by state militias.

G. Tables of Organization and Equipment

1. Confederate Divisions and Brigades

CDF Armored Division

- 3 x Battlegroup HQ's
- 6 x Armored Battalions, each with
 - 3 x Armored Companies, each with 3 Longstreet or Chieftan MBT
 - 1 x Mechanized Company, with 3 Pickett IFV and 3 Infantry
 - 1 x 81mm SP Mortar
 - 1 x Pickett ADV
- 3 x Mechanized Battalions, each with
 - 3 x Mechanized Companies, each with 3 Pickett IFV and 3 Infantry
 - 1 x Armored Companies, each with 3 Chieftan MBT
 - 1 x 81mm SP Mortar
 - 1 x Pickett ADV
- 1 x Recon Battalion, each with
 - 3 x Recon Companies, each with 3 recon Sabre or Hood
- 1 x AH Battalion, each with
 - 3 x AH Companies, each with 2 Lightning or Thunderbolt AHs
- 1 x Artillery Brigade, each with
 - 3 x SP 155mm Batteries (1 gun each)

CDF Mechanized Division

- 3 x Battlegroup HQ's
 - 3 x Armored Battalions, each with
 - 3 x Armored Companies, each with 3 Longstreet or Chieftan MBT
 - 1 x Mechanized Company, with 3 Pickett IFV and 3 Infantry
 - 1 x 81mm SP Mortar
 - 1 x Pickett ADV
 - 4 x Mechanized Battalions, each with
 - 3 x Mechanized Companies, each with 3 Pickett IFV and 3 Infantry
 - 1 x Armored Company, with 3 Chieftan MBT
 - 1 x 81mm SP Mortar
 - 1 x Pickett ADV
 - 2 x Motorized Battalions (converting to Mech Battalions), each with
 - 3 x Motorized Companies, each with 3 Bragg IFV and 3 Infantry
 - 1 x Armored Company, with 3 MBT
 - 1 x 81mm SP Mortar
 - 1 x AT Company, with 3 FV-432
 - 1 x Pickett ADV
 - 1 x Recon Battalion, each with
 - 3 x Recon Companies, each with 3 recon Sabre or Hood
-

- 1 x AH Battalion, each with
 - 3 x AH Companies, each with 2 Lighting or Thunderbolt AHs
- 1 x Artillery Brigade, each with
 - 3 x SP 155mm Batteries (1 gun each)

CDF Motorized Division

- 3 x Battlegroup HQ's
- 1 x Armored Battalion, with
 - 3 x Armored Companies, each with 3 Chieftan MBT
 - 1 x Mechanized Company, with 3 Pickett IFV and 3 Infantry
 - 1 x 81mm SP Mortar
 - 1 x Pickett ADV
- 8 x Motorized Battalions, each with
 - 3 x Motorized Companies, each with 3 Bragg IFV and 3 Infantry
 - 1 x Armored Company, with 3 MBT
 - 1 x 81mm SP Mortar
 - 1 x AT Company, with 3 FV-432
 - 1 x Pickett ADV
- 1 x Recon Battalion, each with
 - 3 x Recon Companies, each with 3 recon Hood
- 1 x Artillery Brigade, each with
 - 3 x Towed 155mm Batteries (1 gun and 1 truck each)

CDF Cavalry Division

- 2 x Cavalry Regiments, each with
 - 3 x Cavalry Squadrons, each with:
 - 3 x Cavalry Troops, each with 3 Hood or Sabre
 - 1 x Tank Company, with 3 Longstreet MBT
 - 1 x Artillery Battalion, with
 - 3 x SP 105mm Artillery Batteries, each with (1 gun)
- 2 x Motorized Battalions, each with
 - 3 x Motorized Companies, each with 3 Bragg IFV and 3 Infantry
 - 1 x Armored Company, with 3 MBT
 - 1 x 81mm SP Mortar
 - 1 x AT Company, with 3 FV-432
 - 1 x Pickett ADV
- 1 x Recon Battalion, each with
 - 3 x Recon Companies, each with 3 recon Hood

Note: when the war started, the CDF was in the process of disbanding the cavalry division (a very controversial move). Each division would be reorganized into 2 cavalry regiments and the motorized infantry battalions were going to be formed into a 5th motorized division. The CDF realized that the Cavalry Division was an anachronism (light tanks, light artillery, very little infantry) on the modern battlefield. Unfortunately, the war came before they could all be reorganized. The 1st Cavalry division in particular took heavy casualties.

State Militia Units

State militia units tended to follow the CDF organization charts, but they would often have older equipment (Hood MBTs and Bragg APCs for instance). The Texas, Virginia and Georgia units had the same scale of equipment as the CDF. Here are some samples from other states:

Louisiana Mechanized Battlegroup

- 2 x Motorized Battalions, each with
 - 3 x Motorized Companies, each with 3 Bragg IFV and 3 Infantry
 - 1 x 81mm SP Mortar

- 1 x Pickett ADV
- 1 x Armored Battalions, each with
 - 3 x Armored Companies, each with 3 Hood MBT
 - 1 x 81mm SP Mortar
 - 1 x Pickett ADV
- 1 x AT Company with 3 Bragg-AT
- 1 x Artillery Battalion, with
 - 3 x SP 105mm Artillery Batteries, each with (1 gun)

Tennessee Mountain Infantry Brigade

- 3 x Mountain Infantry Battalions, each with
 - 3 x Infantry Companies, each with 3 Infantry
 - 1 x 81mm Mortar
 - 1 x Armored Battalions, each with
 - 3 x Armored Companies, each with 3 Hood MBT
 - 1 x Artillery Battalion, with
 - 3 x Towed 105mm Artillery Batteries, each with (1 gun and 1 truck)
-

V. Data Charts

A. Vehicle Data

Vehicle	PV	Move	Armor	Gun				Missile			Equip	Cap	Missile	Notes
				Pen	ROF	Rng	SA	Pen	ROF	Rng				
United States MBT's														
M1A1 Custer 2	37	8	9c	12	2	24	5+	-	-	-	t, ss, n	-	-	
M1 Custer	25	8	9c	10	2	20	5+	-	-	-	t, ss, n	-	-	
M60A3 Grant	15	5	5	10	2	20	5+	-	-	-	t, s, n	-	-	
M60A2 Grant	15	5	5	13h	1	14	4+	12h	1	10-30	s	-	•	
M60A1 Grant	11	5	5	10	2	16	5+	-	-	-	s	-	-	
United States Light Vehicles														
M551 Sheridan	10	9	1	13h	1	14	4+	12h	1	10-30	s	-	*	
M552 Sheridan	6	9	1	13h	1	14	4+	-	-	-	s	-	-	
M2 Meade	8	12a	1	1	4	10	4+	14h	1	1-20	-	1	*	
M3 Meade CFV	16	12a	1	1	4	10	4+	14h	1	1-20	-	-	•	
MICV Sherman	2	6a	0	1	4	10	4+	-	-	-	-	1	-	
MICV TOW	12	6a	0	-	1	6	5+	14h	1	1-38	-	-	•	
													+ 2 save	
Buford LAV	2	6wa	0	1	4	10	4+	-	-	-	-	1	-	
Buford AT	15	6wa	0	-	1	6	5+	14h	1	1-38	t, n	-	•	
													+ 2 save	
Buford 105	6	6wa	0	10	2	20	5+	-	-	-	s	-	-	
M163 ADV	12	6a	0	1	2	16	2+	-	-	-	-	-	-	
Avenger	18	6wa	s	1	2	16	2+	2a	1	50	s	-	•	
Hummer	1	6wa	s	-	1	6	5+	-	-	-	-	1	-	
Hummer-25	2	6wa	s	1	4	10	5+	-	-	-	-	-	-	
VAB	1	6w	0	-	1	6	5+	-	-	-	-	1	-	
M113	1	6	0	-	1	6	5+	-	-	-	-	1	-	
ACAV	1	6	0	-	2	6	5+	-	-	-	-	-	-	
United States Helicopters														
AH-64 Apache	122	24n	1	1	5	10	4+	26h	1	1-60	ss, t, n	-	•	
AH-1 Cobra	44	24n	0	1	5	10	3+	8h†	1	1-38	ss,t	-	*	
UH-1	7	16n	0	-	1	6	4+	-	-	-	s	1	-	
Confederate MBT's														
Longstreet MBT	44	12	10c	12	2	24	5+	-	-	-	t, ss, n	-	-	
Chieftan MBT	20	6	9	12	2	20	5+	-	-	-	s	-	-	
Hood MBT	14	12	3	10	2	16	5+	-	-	-	s	-	-	
T-80 "Hillary"	14	7	10r	8	1	16	5+	-	-	-	-	-	-	
Confederate Light Vehicles														
Sabre Light Tank	10	9w	1	10	2	20	5+	-	-	-	ss	-	-	
Pickett IFV	8	12	1r	1	4	10	4+	14h	1	1-20	-	1	*	
Pickett ADV	20	12	1r	1	4	10	4+	2a	1	50	s	-	•	
FV-432	13	5a	0	-	1	6	5+	14h	1	1-40	t	-	•	
Bragg IFV	2	8wa	0	1	4	10	4+	-	-	-	-	1	-	
Bragg AT	16	8wa	0	1	4	10	4+	14h	1	1-40	t	-	•	
Pershing APC	1	6wa	0	-	1	6	5+	-	-	-	-	1	-	
Confederate Helicopters														
Lightning	122	24n	1	1	5	10	4+	26h	1	1-60	ss, t, n	-	•	
Thunderbolt	44	24n	0	1	5	10	3+	8h†	1	1-38	ss,t	-	*	
Tornado	7	16n	0	-	1	6	4+	-	-	-	s	1	-	

B. Artillery

Guns/Howitzers

Type	PV	Cal	Move	Armor	Range	—Converged—		—Dispersed—		
						AF	Temp	AF	#	Temp
105/122mm SP	30	105/122	6	0	15(21)km	2L	1"	1L	2 x 1"	s,c
105mm Towed	20	105/122	t	s	15(21)km	2L	1"	1L	2 x 1"	s,c
152/155mm SP	40	155	5	1	18(30)km	2	1"	1	2 x 1"	s,i,c,m
152/155mm Towed	30	155	t	s	18(30)km	2	1"	1	2 x 1"	s,i,c,m
203mm SP	50	203	5	0	27(37)km	3	1"	1	2 x 1"	i,c,m
203mm Towed	40	203	t	s	27(37)km	3	1"	1	2 x 1"	c
ICM (3 shots)	*	all	-	-	-	+1	2"	+1	2 x 2"	-

* 3 shots of ICM ammo will double the cost of the gun. 6 shots will triple the cost of the gun, 9 shots will quadruple the cost of the gun.

SP Mortars

Type	PV	Cal	Move	Armor	Range	—Converged—		—Dispersed—		
						AF	Temp	AF	#	Temp
SP 81mm Mortar	15	81	6a	0	30"	2L	1"	1L	2 x 1"	s,c
Towed 81 Mortar	12	81m	t	s	30"	2L	1"	1L	2 x 1"	s,c
SP 4.2" Mortar	15	4.2"	6a	0	45"	1	1"	1	1 x 1"	s,c
SP 120mm Mortar	15	120	6a	0	45"	1	1"	1	1 x 1"	s,c
Towed 120 Mortar	12	120m	t	s	45"	1	1"	1	1 x 1"	s,c
Towed 160 Mortar	18	160m	t	s	75"	2	1"	1	2 x 1"	c
SP 240 Mortar	36	240m	6	0	90"	3	1"	1	2 x 1"	c
Towed 240 Mortar	28	240m	t	s	90"	3	1"	1	2 x 1"	c

Multiple Rocket Launchers

Type	PV	Cal	Move	Armor	Range	—Converged—		—Dispersed—		
						AF	Temp	AF	#	Temp
MLRS*	50	227	6	0	30km	15L	3"	3L	5 x 3"	m
Light MLR*	18	122	5	0	20km	5L	3"	1L	5 x 3"	c

*This is a multiple rocket launcher with 1 shot per game.

C. Infantry

Type	PV	Mov	—Small Arms—			—LAW—			—MAW—			—SAM—		
			To Hit	ROF	Rng	Pen	ROF	Rng	Pen	ROF	Rng	Pen	ROF	Rng
US Army Infantry**	6	3	3+	2	4	7h	1	3	10h	1	1-10	-	-	-
TOW Infantry**	10	3	3+	1	4	7h	1	3	14h	1	1-38	-	-	-
Stinger Team*	12	3	4+	1	4	6h	1	2	-	-	-	2	1	50°c
Confederate Infantry	2	3	3+	2	4	10h	1	3	7h	1	4	-	-	-
Blowpipe Team*	12	3	4+	1	4	10h	1	3	-	-	-	2	1	50°a

NOTES: A recon stand costs 1 extra point.

ROF for all infantry small arms fire is 2.

* This stand has 2 SAM shots. ** This stand's MAW is a missile and only has an effective range. The stand only has two MAW shots. † This is a pop up missile.

r: rear aspect missile c: chase aspect missile a: all aspect missile